ENGINEERING KIOSK ALPS MEETUP INNSBRUCK - 22.02.2024

From containers to serverless functions

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About me

Software Engineer 10+ years (WS, Catalysts, Ada Health, Zalando)

Since 2021 AWS Solutions Architect

Specialized on SaaS, Serverless, Java and EDA

Public Speaking (Devoxx Belgium, JFokus, re:Invent)





Fundamentals, Performance & Scaling

Containers or Serverless functions

Container image

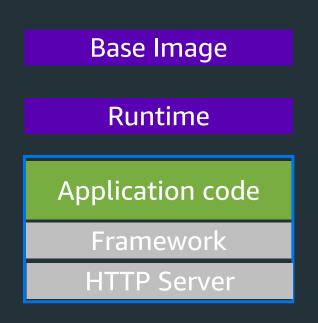
Use Amazon Linux 2023 as base image FROM amazonlinux:2023

Install necessary dependencies and runtime
RUN yum install -y java-21-amazon-corretto

Copy the local jar file into the container COPY your-app.jar your-app.jar

Expose port 8080
EXPOSE 8080

Command to run the jar file
CMD ["java", "-jar", "your-app.jar"]



Typical containerized application

Networking (VPC)		
Load Balancer	Orchestration	Application code
		Framework
		HTTP server
	Container	Runtime
	Container Runtime	Base Image
	Compute	

Container start up and scaling

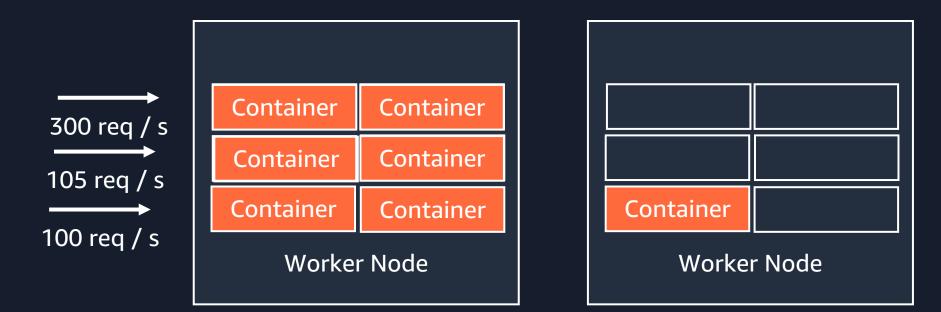
- Initialize the container once
- Handle multiple request with the same instance (concurrently)
- Container (usually) keeps running after request processing





Container scaling

- Container based scaling (Example: Kubernetes Pods)
- Scaling based on metrics or manually (coarse grained)
- Node based scaling (if applicable)
- Optimized Auto-Scaling tools available (Karpenter, Cluster Auto Scaler)



Containers or Serverless functions



Engineering Kiosk 536 followers

Let us see if there are no servers behind serverless :)

1d •••



Containers or Serverless functions

Anatomy of a function

Handler function

- Function written in Java, JS, Python etc.
- Input params with req. information

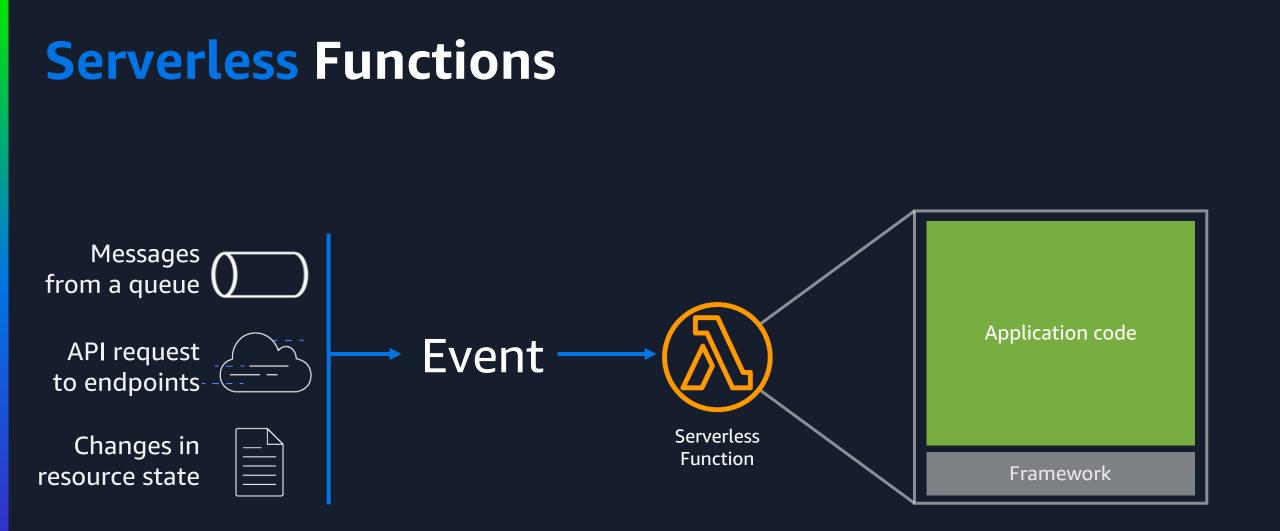
public ResponseEvent handleRequest(RequestEvent input, Context context)
 // Do stuff here with the input and context

```
return ResponseEvent.Builder()
    .withBody("Return Something")
    .withStatusCode(200)
    .build();
```

Configuration and Deployment

- Runtime Version: Java 11, Java 17, Java 21, Node.js (16, 18, 20)
- Memory setting, CPU Architecture (x86, ARM), Timeout up to 15 minutes
- Package as zip archive or jar and upload UI, CLI or Terraform

}



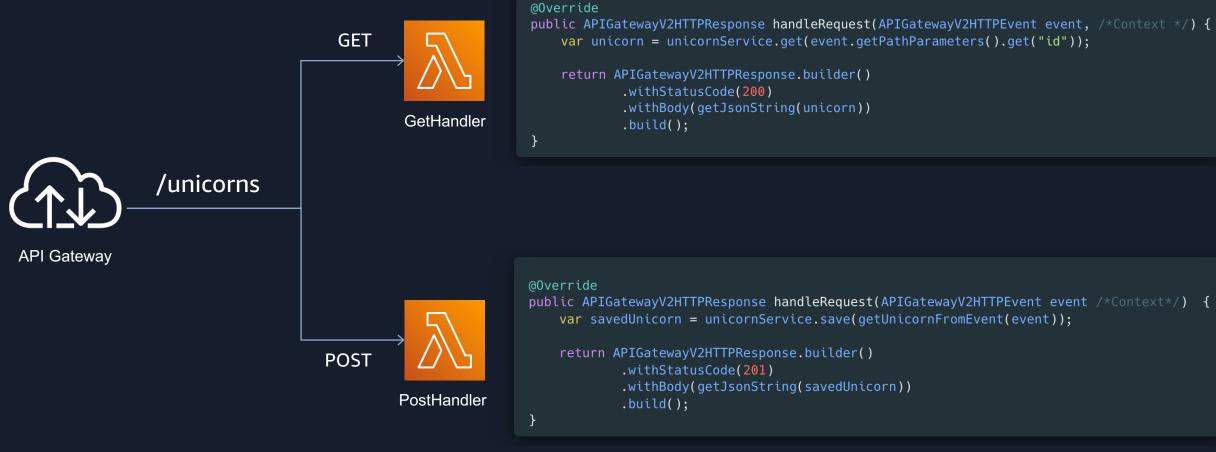
Example: Simple Function URL



```
public class UnicornRequestIdHandler {
    private final Logger logger = LoggerFactory.getLogger(UnicornRequestIdHandler.class);
    public String handleRequest(Map<String, Object> input, Context context) {
        var requestId = context.getAwsRequestId();
        logger.info("Received input with %s".formatted(input));
        return "Received request with id: %s".formatted(requestId);
    }
}
```

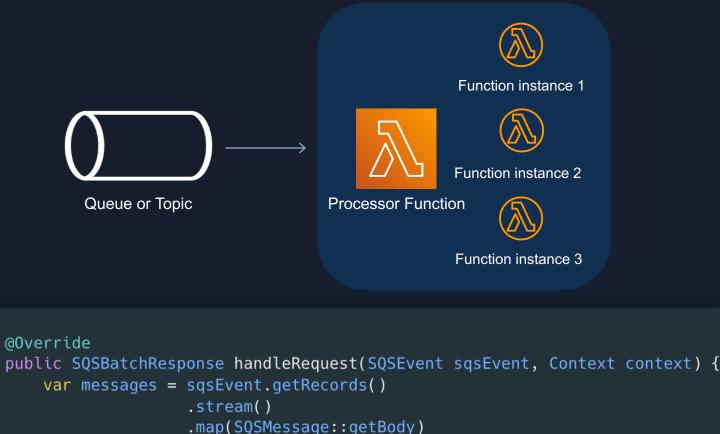
Example: REST API

com.unicorn.store.GetHandler



com.unicorn.store.PostHandler

Example: Queue processor

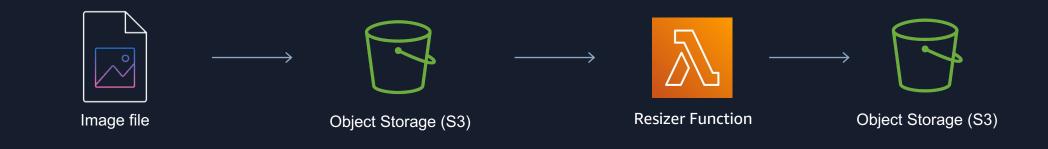


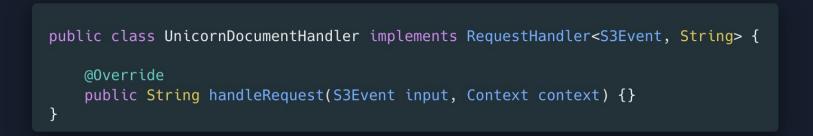
.toList();

return processMessages(messages);

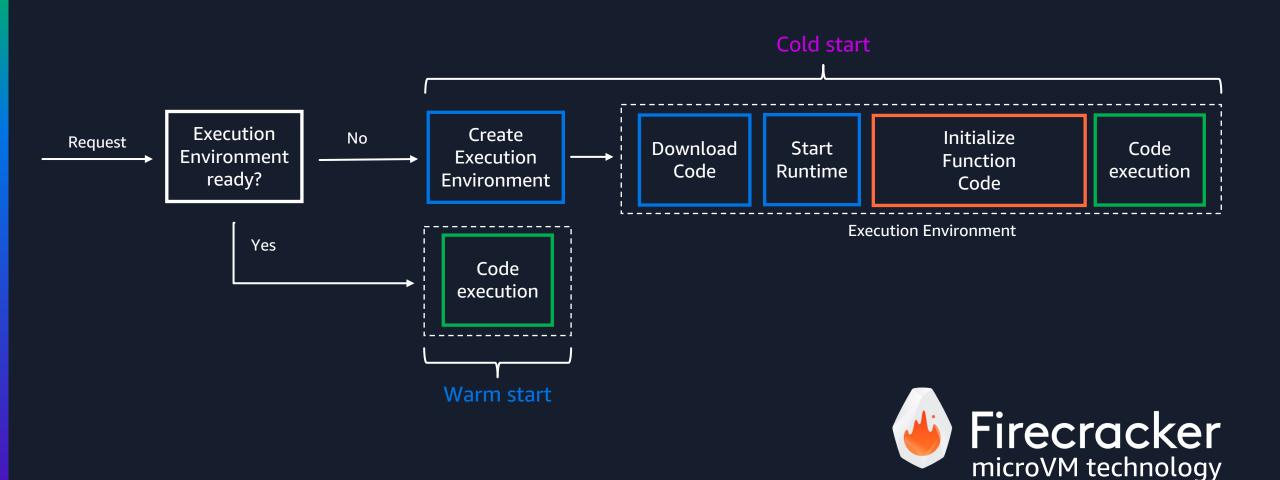
}

Example: Resizing images





Example: Serverless function startup (Lambda)

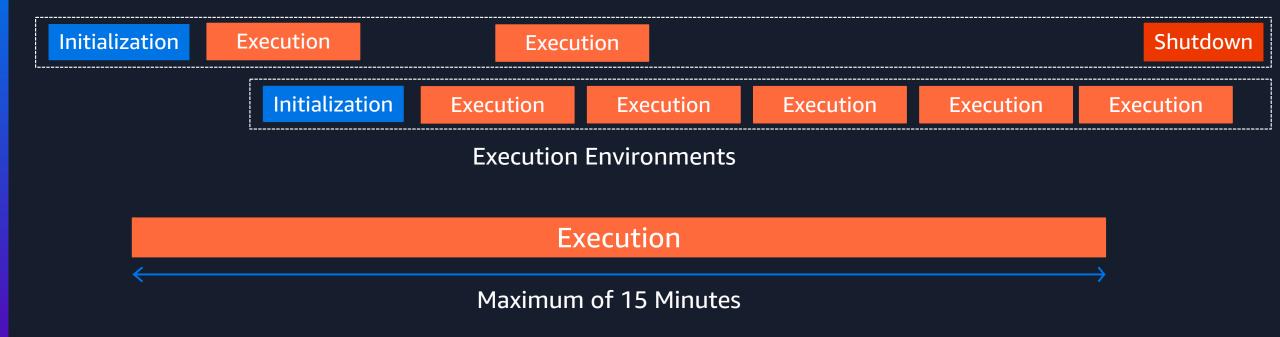


Serverless Function environment

• "Short" lived and ephemeral



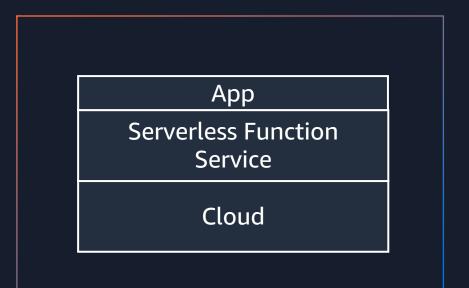
- Execution environments can be shut down after inactivity
- In Memory state will be lost use external cache or persistent storages



Maintenance, Security & Operations

Serverless Function management

High availability and scaling by design
Automatic patching of runtime (Log4Shell)
Logs, Metrics, Traces out of the box
No access to underlying hosts
Limited debugging capabilities out of the box



Container management

Multiple levels of abstractions possible More control and debugging capabilities Responsibility for patching OS, Base Images (CVEs) Cluster upgrades (Kubernetes) Platform teams provide abstractions for devs

Арр	
Runtime	
 Base Image	
Container	
Container Orchestration	
Auto Scaling & Load Balancing	
Compute	
Networking	
Cloud	

What should devs do apart from writing code?

Cost efficiency

Serverless functions cost efficiency

Execution

Execution

Pay

Pay per use - Advantages for spikey and idle workloads

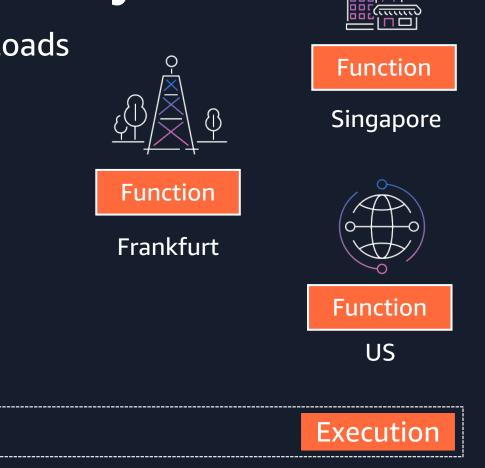
Scale to 0 = Zero cost

Efficiently experiment globally

Initialization

Pay

Low management overhead – time to market



Pay

Container cost efficiency

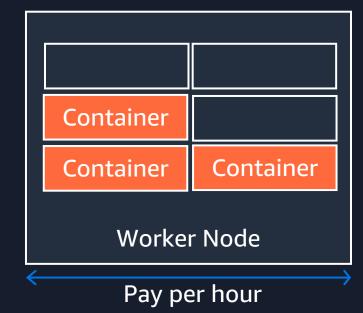
Predictable pricing

Cost efficient for constant load (Own car vs. Rental car)

Optimize via instance type, size, CPU architecture (ARM64 / x86)

Additional cost for management of the infrastructure



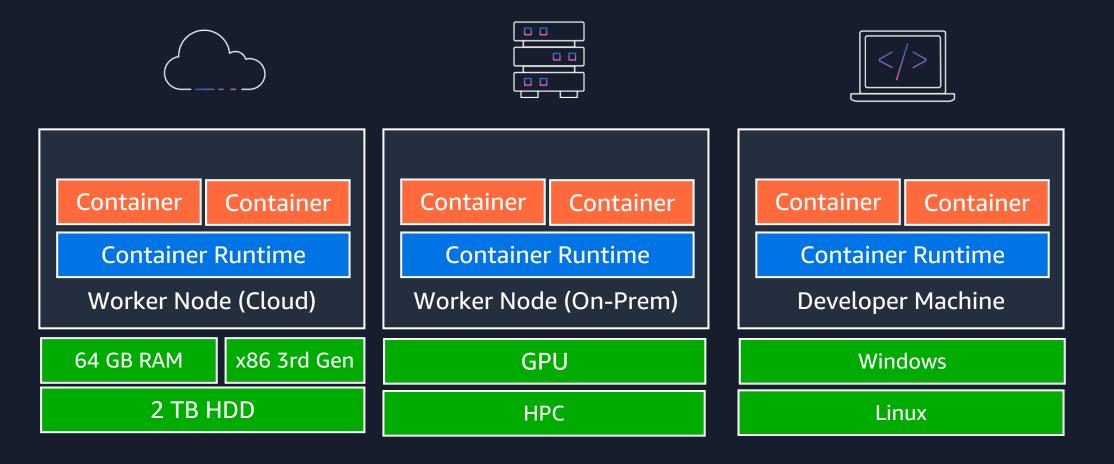


Pay for instance vs. pay per use

Flexibility vs. Simplicity

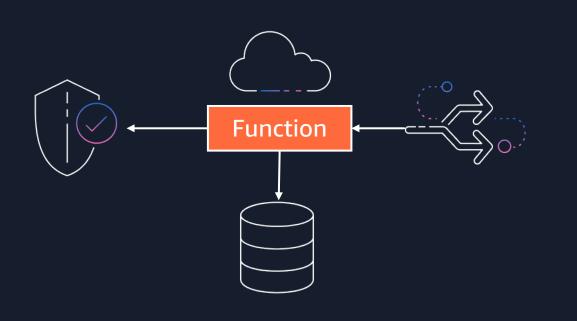
Containers offer flexbility

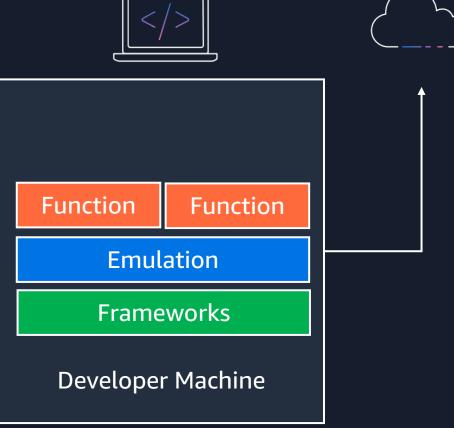
Broad choice from CNCF projects & large open source community Flexibility in the choice of hardware



Functions offer simplicity

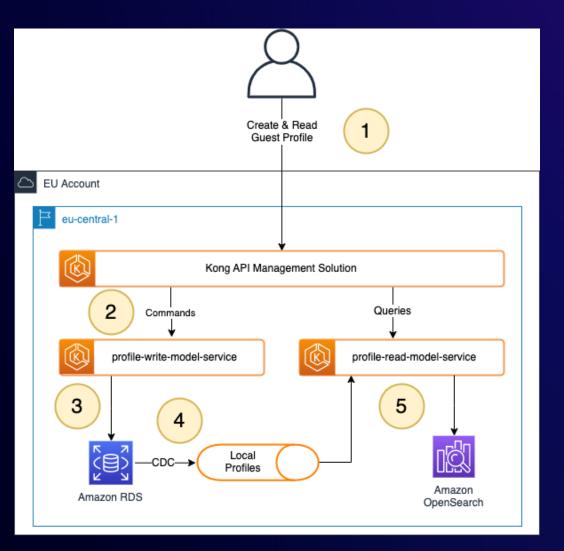
Basic choice of Hardware (Memory, CPU architecture and temp storage) Deploy to cloud or local emulation – no on-premise Highly integrated with the cloud environment





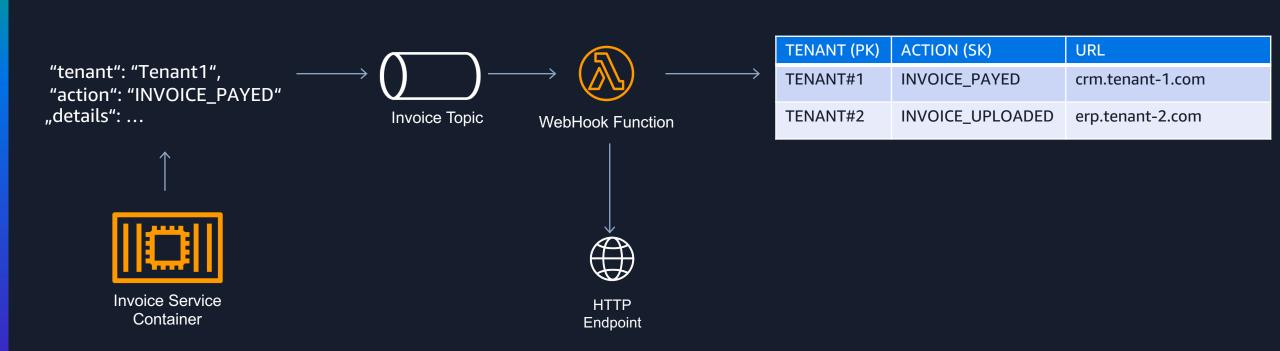


Example 1: Global SaaS provider (Containers)

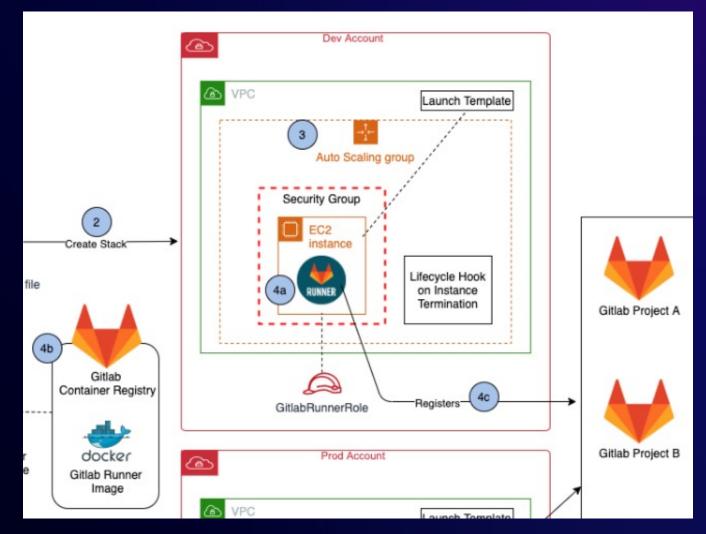


https://aws.amazon.com/blogs/architecture/how-shiji-group-created-a-global-guest-profile-store-on-aws/

Example 2: Serverless Webhooks (Both)



Example 3: CI/CD pipeline (Containers)



https://aws.amazon.com/blogs/devops/deploy-and-manage-gitlab-runners-on-amazon-ec2/

Thank you!

Maximilian Schellhorn

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What we couldn't cover today

- Serverless Containers
- Not entirely serverless concepts such as OpenFaaS and Knative
- Granularity of Serverless Functions (How big should a function be?)
- Advanced options such as Snapshotting and Provisioned Concurrency
- What about lock-in / Switching cost (Hexagonal Architecture)
- Other Serverless components (Databases, Queues etc.)

Upcoming events in Tyrol





Uni Innsbruck – Tech Lab (15.03.2024) Building Event-Driven Architectures in the cloud Presentation + Hands-On Labs Kitzbühel (25 – 26 April 2024) Moderne Anwendungen in der Cloud Presentation